

COSC 438 – Game Design and Development
Schedule – Fall 2019

- 9/23 Miniproject #1 due**
- 10/7 Miniproject #2 due**
- 10/18 Major project proposals due**
- 11/15 Milestone checkin for major project**
- 12/10 Team reviews due
- 12/11 Presentation Gala (tentative)**